

BYGONE: THE EXODUS - NEWSLETTER (2 OF 3)

OCTOBER 8, 2020

WELCOME BACK,

Welcome back to the second instalment of the Bygone newsletter. It's been a while, but the Bygone crew hasn't slowed down one bit. In fact, we are nearing the end of production and have already begun editing the film!

With only 2 more shoots left on Bygone: The Exodus, we are gearing up for the next 7 weeks as we enter post-production. But let's not get ahead of ourselves, let's reflect on the last 6 weeks as we filmed Bygone: The Exodus.



After a 2 week delay due to a COVID outbreak in Auckland, the team was finally able to get back into production. We returned to the same forest location and explored more new locations in and out of the vast forest and sand dunes which Bethells beach is so well known for. We were so grateful to film at this amazing property, it gives our films such a strong personality and really helps to bring viewers into the world of Bygone. This location has had many productions on it, including Netflix show "Letter for the King" and Taika Waititi film "Hunt for the Wilderpeople". This was just one of the many diverse locations in our new film (Follow the link at the end to get a glimpse of what else is in-store).

When *Bygone: The Exodus* came into fruition back in February of this year, we were all so pleased to have Steven Logan and Emma Jenkins-Purro return as our two leads. Even though it's been a whole year since they have acted side by side, they were able to jump right back into the roles of Arthur and Nora and so far their performances have been outstanding. The bond between these two talented actors grows stronger with every performance they give.



Unlike the first *Bygone* shooting with only 1 camera, the camera department took the opportunity to try multi-camera setups. So far over our production, we have used 3 different cameras for 3 different tasks. Our main camera was the URSA Mini Pro, which is a powerful but smaller model cinema camera. The URSA Mini had the focus of capturing the main image of the scene/shot. Our second camera was the URSA 4K, which is like its smaller counterpart, however, it is a bulky older model with its main purpose to grab additional angles as the B camera to each scene. Having this multi-cam setup was a huge advantage as the actors were able to improvise lines and we would be able to capture both 2 actors as they spoke. This meant that we wouldn't miss the opportunity if 1 actor said an improvised

line, we would capture the opposite actor's reaction. For some scenes in *Bygone: The Exodus* we found this "Two Shot" extremely beneficial in dialogue-heavy scenes.



The third camera we used over production was the Blackmagic Pocket 6k. This camera is a very small but extremely powerful camera which can film in the same type of format as the 2 larger cameras but can somehow also shoot in a much higher resolution. We used this camera for times when we needed fast or long movements on a stabilization gimbal, such as fight scenes or when characters were walking/running.



For our final note, we'd like to show you an exclusive teaser for Bygone: The Exodus. The next time you'll hear from us, we will be in post-production working on Editing, VFX, Colour grade, and Sound design. On our last newsletter, we will take you through our full process from the draft edit, all the way to getting the finished product ready for release. Until next time... enjoy our exclusive look at Bygone: The Exodus.

BYGONE: THE EXODUS | TEASER #1
[HTTPS://YOUTU.BE/I1HKWT3D6TG](https://youtu.be/i1hkwt3d6tg)

The crew of

BYGONE: THE EXODUS